

## Education

**Exhibition Design Certificate** Node Curatorial Studies | 2024

Production Design & Art Department for Film **Yoobee South Seas Film School** 6-month course | 2023

Bachelors of Science | Industrial Design Georgia Institute of Technology | 2017

## Skills

#### Film

- Directors treatments and visual research
- · Expertise in set dressing, research, and prop sourcing
- Strong organizational and multitasking skills, able to manage tight timelines
- Flexible and adaptable to dynamic production environments and unexpected changes
- Skilled in collaboration across creative and technical teams
- Experience managing on-set logistics, ensuring efficient operations and continuity

#### Software

- Adobe Creative Suite
- AutoCAD
- Blender
- Canva
- Figma
- Keynote Microsoft Office
- Miro
- Sketchup •
- Solidworks

## References

Chris Graham (Director): chris@goodlifefilms.co.nz

Ash Sutton-Davis (Production Designer): ashsuttondavis@gmail.com

Johnny Gilbert (Producer, Flying Fish): johnny@flyingfish.co.nz

#### in nicolepaige.a@gmail.com 021 483 423 https://nicoleassini.com/

Hi, I'm Nicole, a versatile creative professional with a foundation in design and experience in assisting with film production, art direction, and set coordination. I specialize in bringing creative visions to life with through visual research, organization, and teamwork. My background spans short films, TV commercials, and music videos, where I've honed my ability to adapt quickly, manage multiple tasks, and ensure productions run smoothly from concept to wrap.



# Film/TV Experience

<ul> <li>Art Director HOLY GHOST for Day One Shorts Director Hannah Lynch</li> <li>Set dressing, maintenance, standby props and resets for both food and fire moments; designed and created hero props</li> </ul>	
<ul> <li>Visual Researcher TVCs, Flying Fish</li> <li>Conducted detailed research for costumes, filming locations, and props for high-quality commercial productions</li> </ul>	March 2024
Set Decorator Kid You're Free (Music Video), Flying Fish   Tom Grut <ul> <li>Researched and sourced props; assisted with set dressing, resets, and on-set maintenance</li> </ul>	October 2023
<ul> <li>Art Assist On The Run (Music Video), Flying Fish   Director Tom Grut</li> <li>Supported unit and ar department operations, including prop handling and scene resets.</li> </ul>	October 2023
Art Coordinator Dota 2 (Short Film)   Director Ashley Pitman <ul> <li>Coordinated props research and assisted with maintenance and set research</li> </ul>	September 2023 ets
Art Coordinator Dog Days (Short Film)   Director Leo Allan <ul> <li>Props research, sourcing</li> </ul>	August 2023
<ul> <li>Art Director The Balloon (Short Film)   Director James Fink-Jensen</li> <li>Designed and created hero props; managed set decoration and standby to meet production requirements</li> </ul>	July 2023 y props
Work Experience	,
I'm a dedicated and hard working creative with 10 years of experience acro research. I have designed and built apps, websites, products, interfaces, ex experiences, in Atlanta, New York City, London, and now Auckland.	
Senior Design Consultant Dentsu - Merkle	Auckland - 24
<ul> <li>Developed detailed workflows and presentation decks for team collabor</li> <li>Led workshops, ensuring creative alignment between stakeholders—ski valuable in production and on-set coordination.</li> </ul>	
Experience Designer Indeed.com New	v York City - 21 - 23
<ul> <li>Managed projects from concept to delivery, requiring strong organizatio and communication skills—essential for working in fast-paced film crew</li> </ul>	
Product Designer <b>SPARCK</b>	London 19 - 20
Lead Designer Twenty - 3	London 16 - 18
Interface Designer Coca-Cola	

#### Design

- 2D and 3D
- thinking Brand design
- Ideation
- Prototyping
- Visual
- communication
- Wire framing